import React, { Component, useState } from "react";

import "./App.css";

function Table(props) {

  console.log(props.boolfalse); // false

  const [days, setDays] = useState(props.worker.days);

  const [stake, setStake] = useState(props.worker.stake);

  return (

    <tr>

      <td>{props.worker.name}</td>

      <td>{props.worker.lastname}</td>

      <td>

        <input

          type="text"

          value={days}

          onChange={(e) => setDays(e.target.value)}

        />

      </td>

      <td>

        <input

          type="text"

          value={stake}

          onChange={(e) => setStake(e.target.value)}

        />

      </td>

      <td>{+days \* +stake}</td>

    </tr>

  );

}

class App extends React.Component {

  static getDerivedStateFromProps(props, state) {

    console.log(state);

    return {workers: props.workers}

  }

  constructor(props) {

    super(props);

    this.state = {

      whoAmI: 'ok'

    }

  }

  renderTable() {

    return this.state.workers.map((worker) => {

      return (

        <Table boolfalse={false}

          worker={worker}

          key={worker.name + worker.lastname + Math.random()}

        />

      );

    });

  }

  render() {

    return (

      <div>

        <table>

          <thead>

            <tr>

              <td>Имя</td>

              <td>Фамилия</td>

              <td>Отработано дней</td>

              <td>Ставка в день, руб.</td>

              <td>Заработная плата, руб.</td>

            </tr>

          </thead>

          <tbody>{this.renderTable()}</tbody>

          <tfooter>{}</tfooter>

        </table>

      </div>

    );

  }

}

export default App;